#### Bayesian approaches to the detection and analysis of unmodeled gravitational wave signals

#### Talk by Ryan Lynch MIT LIGO Lab October 21 2014



Collaborators: Salvatore Vitale, Reed Essick

#### Background on LIGO

## **Gravitational Waves**

- Caused by disturbances to a stable spacetime manifold
- Expected to propagate at speed of light
- Expected to have 2 independent polarizations
- Sources
  - <u>Unmodeled bursts</u>
  - Binary Coalescence
  - Periodic Sources
  - Stochastic Background



http://www.johnstonsarchive.net/relativity/pictures.html



#### LIGO-VIRGO Interferometer Network

- Observatories are large Michelson interferometers (to 0<sup>th</sup> order)
- LIGO: Two observatories with 4 km arms in US (Hanford, Washington & Livingston, Louisiana)
- Virgo: One observatory with 3km arms (Cascina, Italy)





http://phys.columbia.edu/~millis/1900/readings/LIGO.pdf

http://www.ligo.caltech.edu/LIGO\_web/PR/scripts/draw\_lg.html

# Signal Detection and Analysis

- Matched filtering
  - Assume data is of form: d(t) = h(t) + n(t)
    - h(t) is gravitational wave signal
    - n(t) is detector noise
  - Define noise-weighted inner product

 $(A|B) = 2\int_0^\infty df \frac{\tilde{A}^*(f)\tilde{B}(f) + \tilde{A}(f)\tilde{B}^*(f)}{S(f)} \qquad \text{where} \qquad S(f) = 2 < \tilde{n}(f)\tilde{n}^*(f) > 0$ 

• Assuming stationary Gaussian noise, can write likelihood (under hypothesis H) as

 $p(d|h, H) \propto \exp\left[-\frac{1}{2}(d-h|d-h)\right]$ 

#### MCMC Approach

## LALInference Burst

- Used MCMC-based nested sampling to explore parameter space
  - Uses a Sine-Gaussian template to model waveform
  - Calculates evidence Z directly
  - Parameter posteriors can be obtained by resampling MCMC points





## Nested Sampling (Skilling 2004)



- Reparametrize evidence  $Z = \int L(\vec{\theta}) p(\vec{\theta}) d\vec{\theta}$  with  $X(\lambda) = \int_{L(\vec{\theta}) > \lambda} p(\vec{\theta}) d\vec{\theta}$  $Z = \int L(X) dX \approx \sum_{i} L(X_i) \Delta X_i$
- Scatter "live points" through initial Monte Carlo (i.e., draw  $\vec{\theta}$  from prior)
- Calculate likelihood at each live point
- By drawing from prior, replace lowest likelihood live point with new live point
  - New point of higher likelihood: forms nested likelihood contours
- Algorithm calculates Z while converging to max likelihood

#### Parameter estimation and posteriors

• If live points are recorded, have access to the posterior through



# **Bayes Factors and Signal Detection**

- $p(H_i|\{d\}) = \frac{p(\{d\}|H_i) p(H_i)}{p(\{d\})}$ • Write Bayes' theorem as:
- Taking the "odds ratio" of two hypotheses we find the important quantity to be the Bayes factor:  $B_{i,j} \equiv \frac{p(\{d\}|H_i)}{p(\{d\}|H_i)}$  $Z_i \equiv p(\{d\}|H_i) = \int_{\vec{\sigma}} p(\{d\}|H_i, \vec{\theta}) p(\vec{\theta}|H_i) d\vec{\theta}$

where



$$\mathcal{L}(h) \propto \exp[-\frac{1}{2}(d-h|d-h)]$$

$$B_{h,0} = \frac{Z_h}{Z_0} = \frac{\int \mathcal{L}(h(\vec{\theta})) \, p(\vec{\theta}) \, \mathrm{d}(\vec{\theta})}{\mathcal{L}(h=0)}$$

Coherent Signal vs. Incoherent Glitches:

$$B_{C,I} = \frac{Z_{\{\beta\}}}{\prod_{\beta} Z_{\beta}} = \frac{\int \mathcal{L}(\{h_{\beta}(\vec{\theta})\}) p(\vec{\theta}) \,\mathrm{d}(\vec{\theta})}{\prod_{\beta} \int \mathcal{L}(h_{\beta}(\vec{\theta}_{\beta})) p(\vec{\theta}_{\beta}) \,\mathrm{d}(\vec{\theta}_{\beta})}$$

Useful because coherent prior is

more sharply peaked in parameter space

#### Signals vs. False Alarms



#### Low-latency sky localization

## Single Detector Sensitivity



## Network Sensitivity

• For 2-detector (HL) case:

$$A_{kj} \equiv \sum_{\beta} \frac{F_{\beta k}^* F_{\beta j}}{S_{\beta}}$$



# Performing Sky Localization

 Time-of-arrival measurements give rings on sky for each pair of detectors



Courtesy of R. Essick

# Performing Sky Localization

• Triangulation:



 Priors and amplitude consistency can provide modulation along timing rings



- Some gravitational wave signals expected to have EM counterparts and afterglows
- Challenge: Need accurate localization with low latency
  - Searching over entire sky is computationally expensive
  - Sky location posteriors tend to be fragmented and nonlocalized
  - How to model burst signals and search over parameter space?

# Low-latency Bayesian Approach

- Can do full parameter estimation and sky localization follow-up with LIB on timescales of hours
- Our goal: design a low-latency, all-sky sky localization pipeline
  - Allow for varying degree of signal strain ( h(f) ) modeling
    - Marginalize over all strain amplitudes through Gaussian
      integration
    - This requires expansion of prior in terms of Gaussians
  - Make search coherent among detectors: enables amplitude consistency

Ratio of Gaussian noise realizations with and without signal present

# Likelihood

Beta signifies the detector, i,j signify the polarization

• Define Likelihood ratio as:

$$\mathcal{L} = \frac{(d_{\beta} - F_{\beta j} h_j e^{-2\pi i f t_0} | 0)}{p(d_{\beta} | 0)} = \exp\left(\frac{2}{T} \sum_{f,\beta} \frac{|d_{\beta}|^2 - |d_{\beta} - F_{\beta j} h_j e^{-2\pi i f t_0}|^2}{S_{\beta}}\right)$$

- d(f) is the detected data
- $h_i$  (f) is gravitational wave strain (j<sup>th</sup> polarization)
- $F_{x,+}(\theta, \Phi)$  are antennae patterns
- $t_0$  is signal's central time
- S(f) is noise PSD
- Expansion reveals useful a quantity to be:

- Sensitivity matrix:  $A_{kj} \equiv \sum_{\beta} \frac{F_{\beta k}^* F_{\beta j}}{S_{\beta}}$ 

Defined for each sky pixel

## Strain Model

- Model strain as independent "rectangular" functions over specified frequency intervals
  - $h_i(f) = a_i \text{ for } f_1 < f < f_2$ , else 0
- In limit  $N_{intervals} \rightarrow 1$ , we get a "rectangular" template
- In limit  $N_{\text{intervals}} \rightarrow N_{\text{freq bins}}$ , we have a completely unmodeled signal



### Prior on strain

- For narrow-band signals with sources uniform in volume:
  - Energy flux:  $\frac{E_{GW}}{D_L^2} \sim h_{rss}^2 \equiv \int df h_j^* h_j$
  - Marginalize over energy and distance:

$$p(h_{rss}, E, D) dh_{rss} dEdD \propto \delta \left( h_{rss} - \sqrt{\frac{E}{D^2}} \right) dh_{rss} \cdot dE \cdot D^2 dD$$
$$p(h_{rss}) \propto h_{rss}^{-4} = \sum_N C_N \ e^{-h_{rss}^2 \times Z^{(N)}}$$

• Find best fits of coefficients for Gaussian expansion:



# **Final Formulation**

Not necessarily true!

- Assume  $p(h_{rss}) = p(\{h_i\})$
- Marginalize over each h<sub>i</sub>(f) by performing Gaussian integral:

- Can marginalize over  $t_0$  using discrete fast Fourier transforms
- Dilemmas:
  - In "unmodeled" limit: determinant term acts as Occam factor that penalizes us for overfitting the data
  - In single "rectangular" limit: don't want to include frequency bins without signal

## Model selection

- Integrate over sky position to get a Bayes factor for signal vs. noise
- Can use prior to set h(f) to zero at any frequency bin
  - Creates "window" where signal is allowed to live
  - Reduces number of parameters
- The proper thing to do would be to marginalize over a grid of "window" models
- In favor of computational speed, currently just maximize over a set of "windows" designed to converge on true signal



# Preliminary Results ("Rectangular")

• Threshold events:

2-detector (HL) network

3-detector (HLV) network



# Preliminary Results ("Rectangular")

Loud events

2-detector (HL) network

3-detector (HLV) network



# Preliminary Results ("Unmodeled")

• Threshold events:

2-detector (HL) network

3-detector (HLV) network



# **Conclusions and Future Outlook**

#### • LIB

- Already proven as parameter estimation tool (arXiv:1409.2435)
- Detection pipeline using Bayes factor cuts looks promising, statistical study in the works
- Should understand trade-offs with number of live points (latency, accuracy of evidence, accuracy of posterior)
- Low-latency pipeline
  - Preliminary results appear to be consistent with LIB with latencies of  $\sim$  (30 minutes) / (# CPUs)
  - Can implement better priors, strictly speaking  $p(h_{rss}) \neq p(\{h_i\})$
  - Need to perform statistical tests to optimize model selection and compare to LIB results